



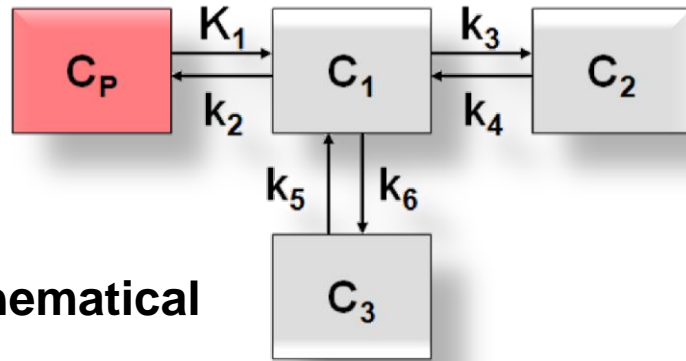
Using Flexible Time Scale to Explore the Validity of Agent-based Models of Ecosystem Dynamics

Application to Simulation of a Wild Rodent Population in a Changing Agricultural Landscape

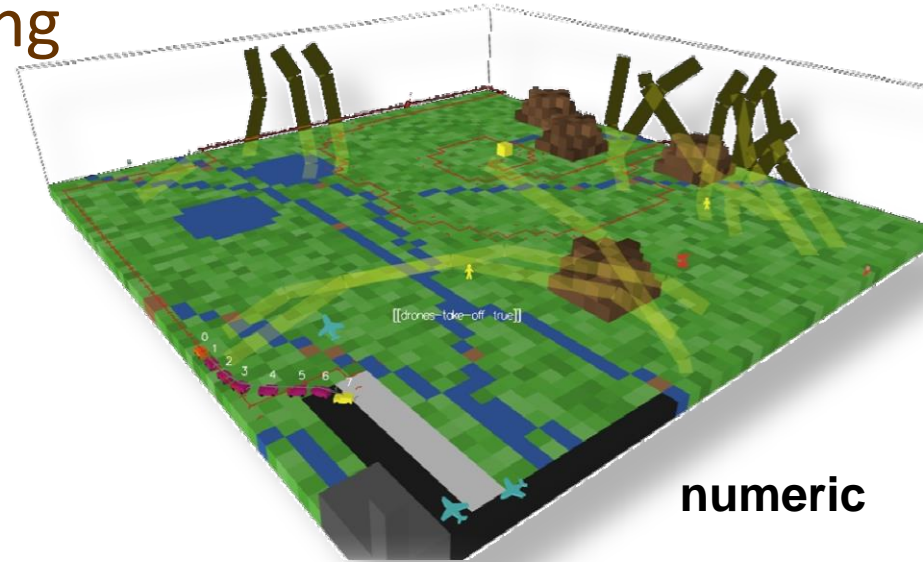
Jean Le Fur and Moussa Sall



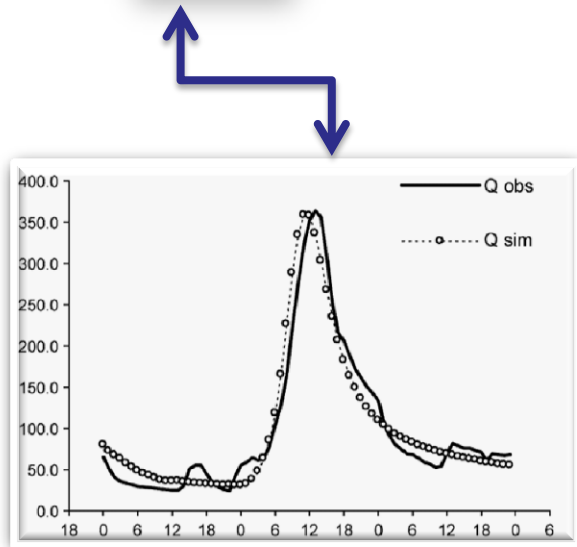
CALIBRATION : Identifying models' parameters value is a major issue in model engineering



mathematical



numeric



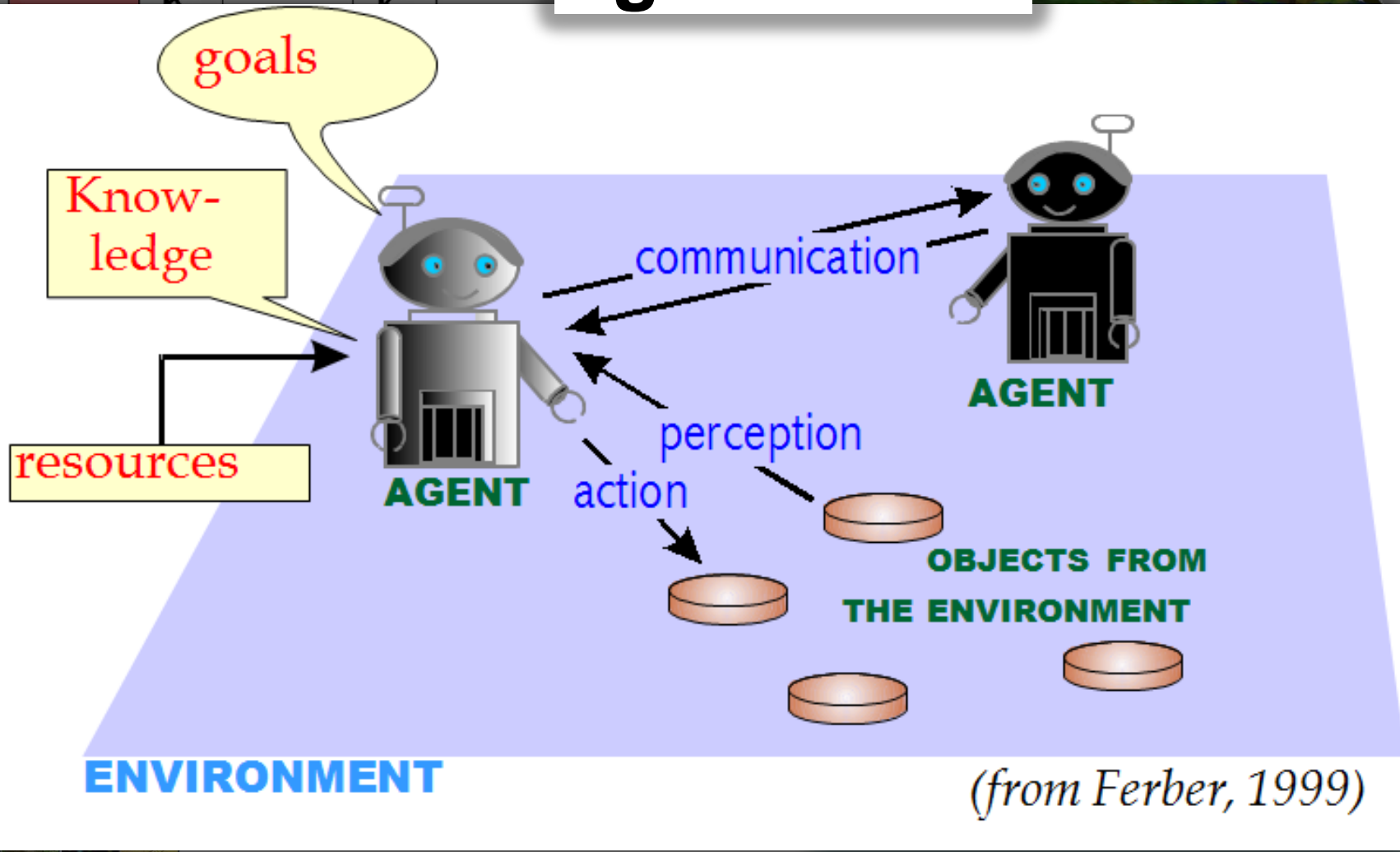
SimMasto



physical

Identifying models' parameters value is a major issue in model engineering (cf. Watts, 2016)

Agent-based



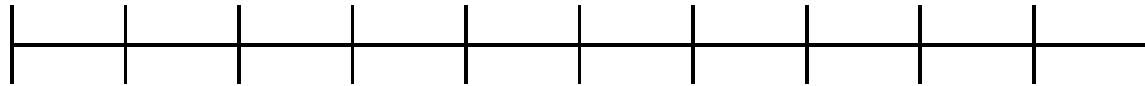
Calibration in agent-based models

- Calibration question differs from one formalism to the other, from one use case to the other
 - *e.g.*, in agent-based models:
 - Discrete Time Simulations
 - Discrete Event Simulation



Discrete time simulations (DTS)

- Discrete time agents sequentially perform deliberation/actions once each time step



Process Simulation has uniform step sizes

- As a general use, DTS time step is fixed to one realistic value, given the use case, when other parameters may change.
- However, time step choice may have impact on models' outcomes

(Buss and Roawei, 2010, Kuo, 2015)

- it is often difficult, if possible, to **determine if one agent has to process the selected scheme once each second, two seconds, minute, hour, day or the like**



Aim of the Study

- Configure a discrete time agent-based model of a rodent population
 - Model's target: perennial rodents' population (*i.e.*, long term lasting)
- Configure the model to be run at several time scales
 - ➔ Design and conduct a sensitivity analysis of the model to time scale
- Evaluate the optimal time step duration



Summary

- Introduction
- Use case overview
- Presentation of the model
 - Simulation Outputs
- Time scale sensitivity analysis
 - Time scale dependencies
 - Protocol selected
- Result
- Discussion



Use case overview

Agent-Based Model of a Rodent Population in the Wild



Presentation of the case study

France, Poitou-Charentes region

Landscape of plains and open fields
(spring, winter, alfalfa, grassland cereals)
in which rodents evolve

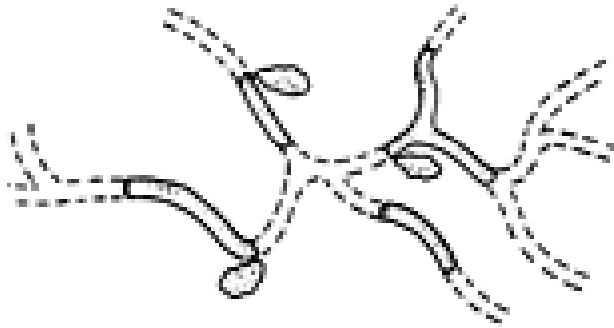
Question: use of agricultural land by rodents?



Common vole (Microtus arvalis)



Burrow systems of voles colonies



APPROACH: Mechanistically rich agent-based modelling(*)



Observed dynamics come from the combination of various phenomena

Include: abiotic, trophic, physiological, behavioural, social, demographic and environmental mechanisms, landscape dynamics.
- each the most parsimonious way -

Outcome: formalize the dependency of each causal chains and produce global patterns.

Consequence: complex patterns that cannot be systematically interpreted but can be studied by modifying the model's logic or parameters.



(*) Uchmanski and Grimm, 1996, De Angelis and Mooij, 2003, Topping et al., 2010)

Model Presentation

- **Dynamic habitats**
- **Rodent agents**
- **Simulation outputs**

Le Fur, Mboup & Sall (Simultech 2017)
*A Simulation Model for Integrating
Multidisciplinary Knowledge in
Natural Sciences*



Simplified representation of the habitats variety

Habitats encountered in the field :



hedges



meadows



Fields and roads



motorway



simplification

(rodent affinity for the habitat)



Simplified representation of the habitats variety

Habitats (rodent affinity for the habitat)



hedges



meadows



fields



houses and
roads

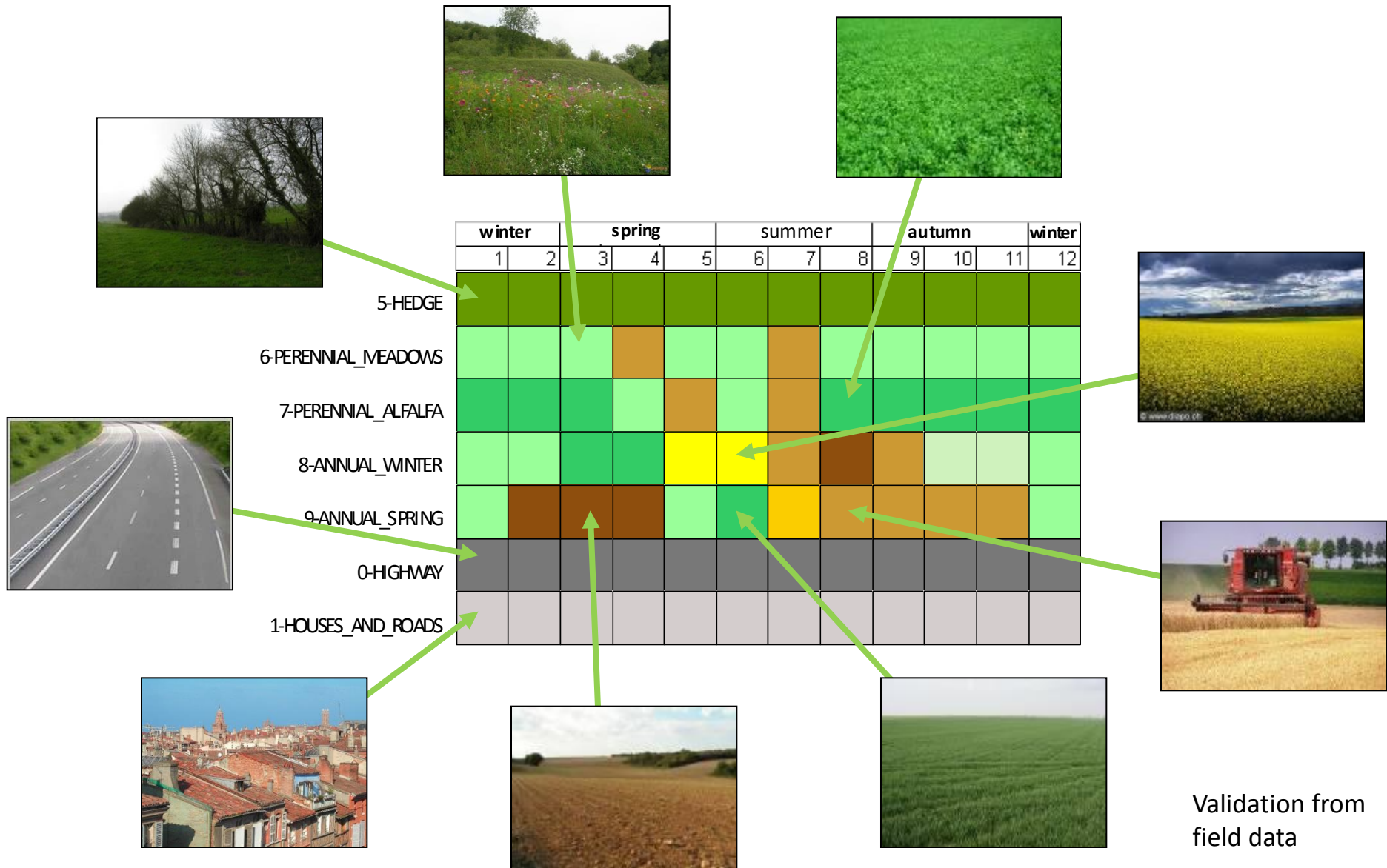


motorway



Technical operations

Technical operations (annual dynamics of the landscape)



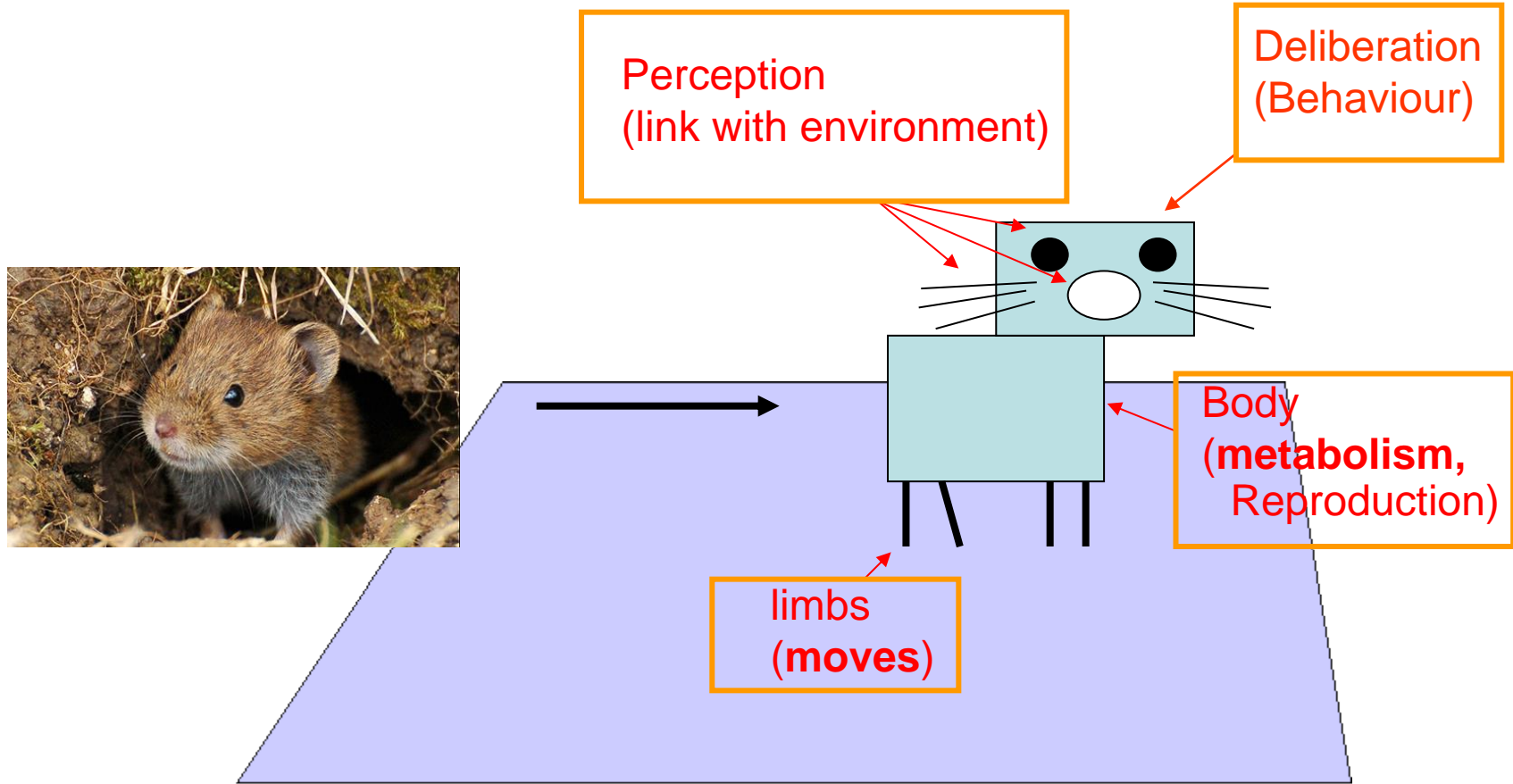
Resulting landscape dynamics on a theoretical grid

winter		spring			summer			autumn			winter	
1	2	3	4	5	6	7	8	9	10	11	12	
dark green	dark green	dark green	dark green	dark green	dark green	dark green	dark green	dark green	dark green	dark green	dark green	
light green	light green	light green	light green	light green	light green	light green	light green	light green	light green	light green	light green	
medium green	medium green	medium green	medium green	medium green	medium green	medium green	medium green	medium green	medium green	medium green	medium green	
light green	light green	light green	light green	light green	light green	light green	light green	light green	light green	light green	light green	
light green	dark brown	dark brown	dark brown	light green	light green	light green	light green	light green	light green	light green	light green	
grey	grey	grey	grey	grey	grey	grey	grey	grey	grey	grey	grey	
light grey	light grey	light grey	light grey	light grey	light grey	light grey	light grey	light grey	light grey	light grey	light grey	

Crops change with seasons



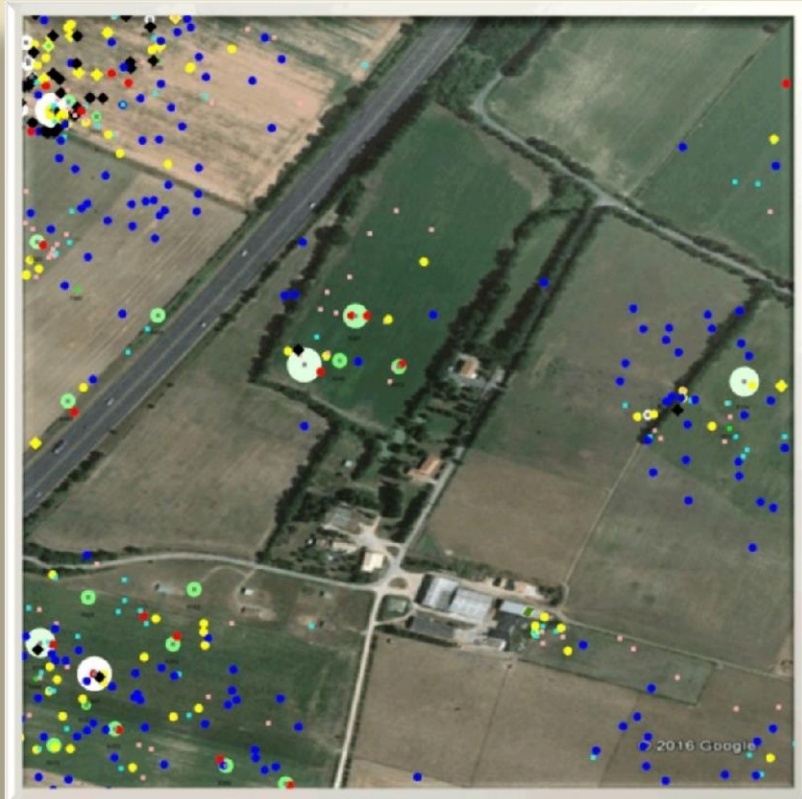
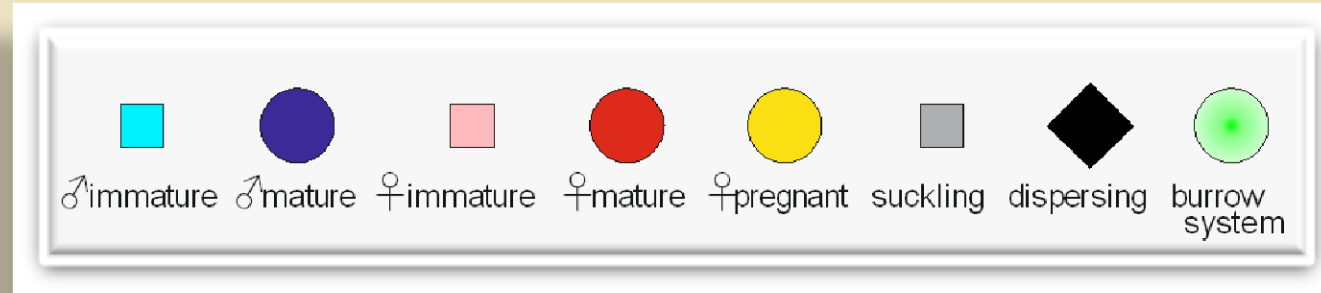
Rodent Agents Competencies



... within a changing landscape



Simulation outputs



Legend for simulation entities:

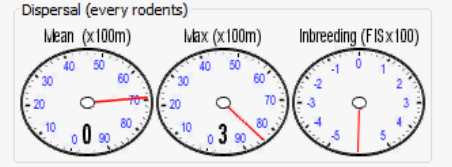
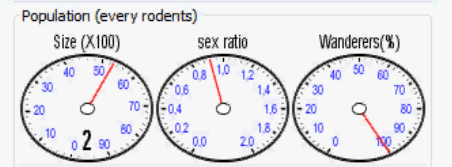
- ♂immature (Cyan square)
- ♂mature (Dark blue circle)
- ♀immature (Pink square)
- ♀mature (Red circle)
- ♀pregnant (Yellow circle)
- suckling (Grey square)
- dispersing (Black triangle)
- burrow system (Green circle)



User Panel



Simulation Date
26 Feb 2020 (Wed) - 15:59:08



Console output

```

01.03.2019 (tick 2868): Cultural Practice
01.04.2019 (tick 2914): Start/end of breeding season
01.04.2019 (tick 2914): Cultural Practice
01.05.2019 (tick 3154): Cultural Practice
01.06.2019 (tick 3402): Cultural Practice
01.07.2019 (tick 3642): Cultural Practice
01.08.2019 (tick 3890): Cultural Practice
01.09.2019 (tick 4138): Cultural Practice
01.10.2019 (tick 4378): Cultural Practice
01.11.2019 (tick 4626): Start/end of breeding season
01.11.2019 (tick 4626): Cultural Practice
01.12.2019 (tick 4866): Cultural Practice
01.01.2020 (tick 5114): Crop Transition
01.01.2020 (tick 5114): Cultural Practice
01.02.2020 (tick 5362): Cultural Practice
    
```

Console Error

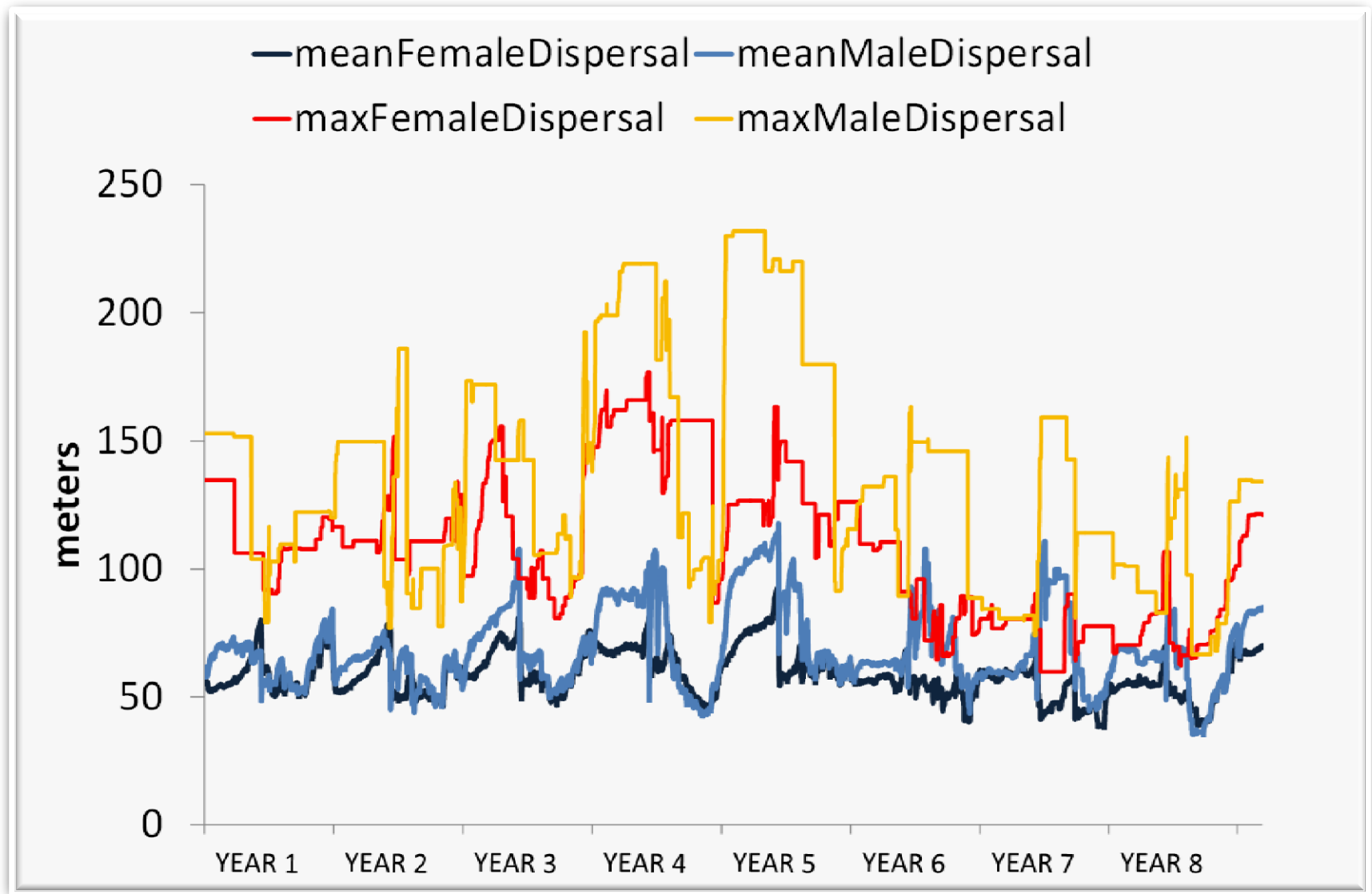
Populations Rates dispersals (home range size) SIMmasto0: raster Chize FIS

Parameters [Icons] Run Options [Icons]

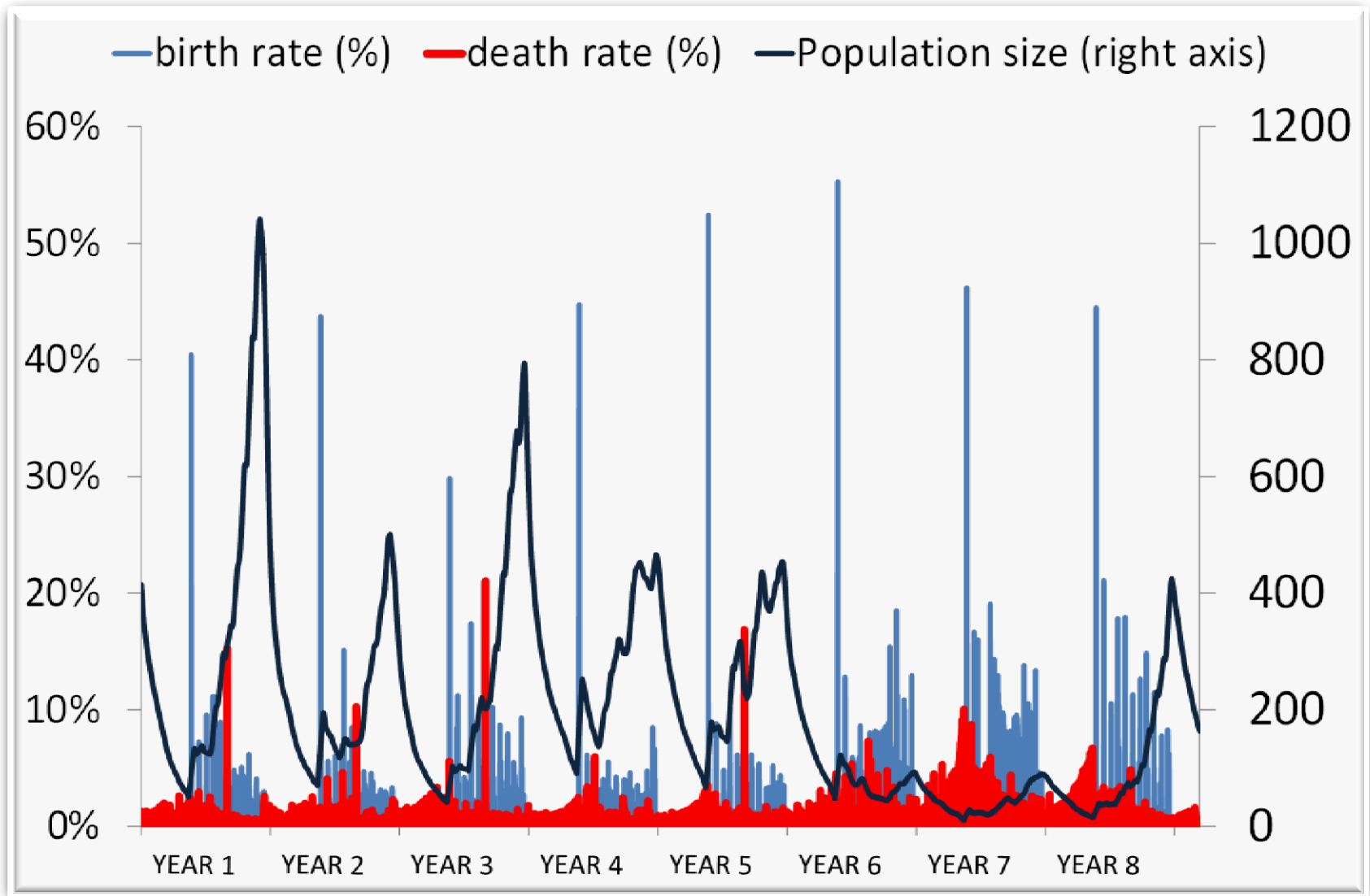
Running



Overall result for agents' dispersal

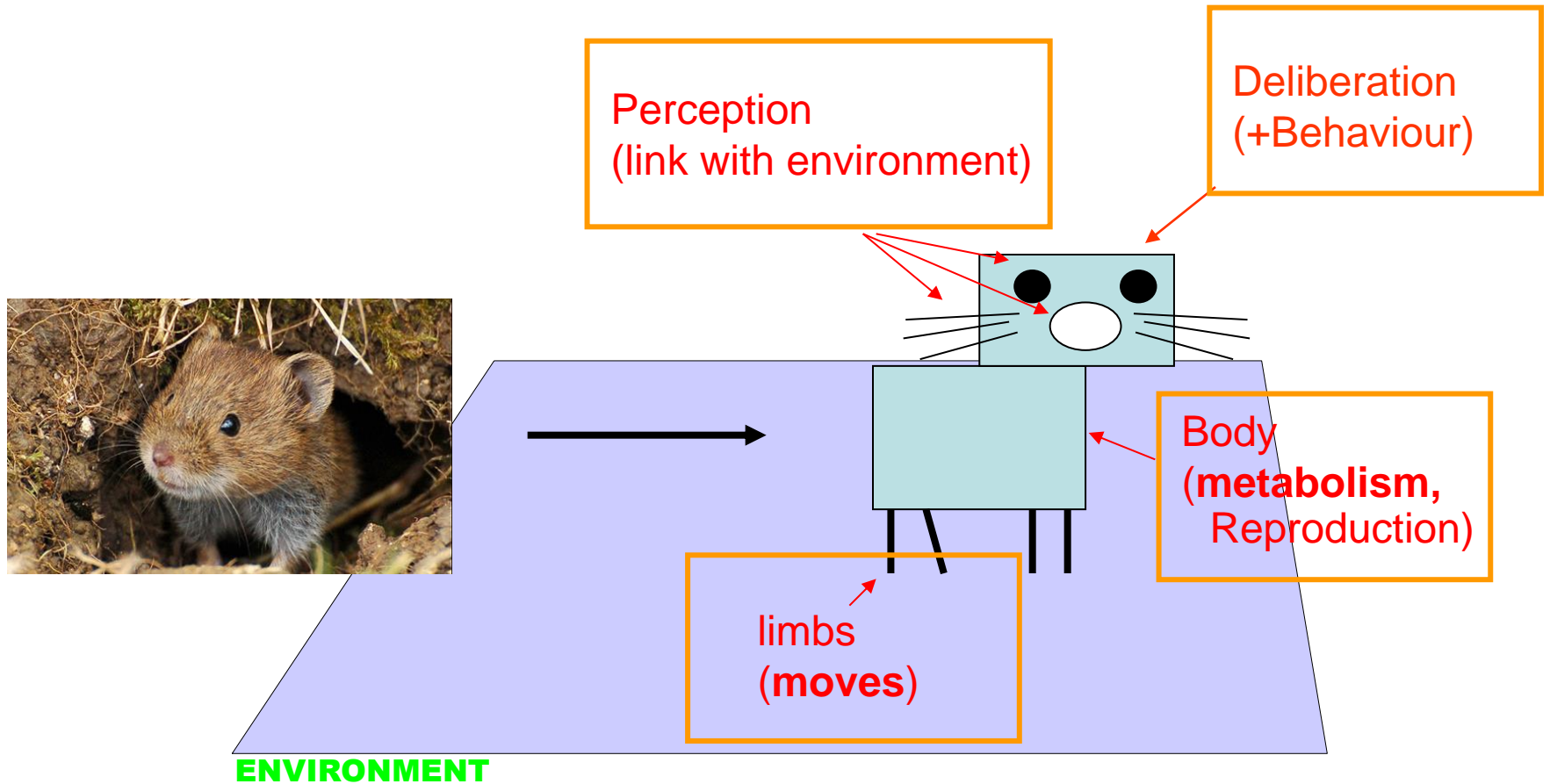


Overall result for population



Conducting a time scale sensitivity analysis

1./ Relative conversion of time-related mechanisms



2/ Sensitivity Study Protocol

- Simulations are run using three ranges of time steps:
 - 1) from 5 min to 90 min each 5 min,
 - 2) from 90 min to 48 hours each 10 min and
 - 3) from 48 hours to 9 days each 30 min.
- Three constraints imposed to stop simulations.
 1. maximum population of 6.000 individuals (signing a pullulating population)
 2. No female remains (signing a collapsing population)
 3. If none of the above:
Stop at 3 years simulation duration
 - Simulations are stopped at the beginning of the reproduction season where rodents' population is at its lowest.

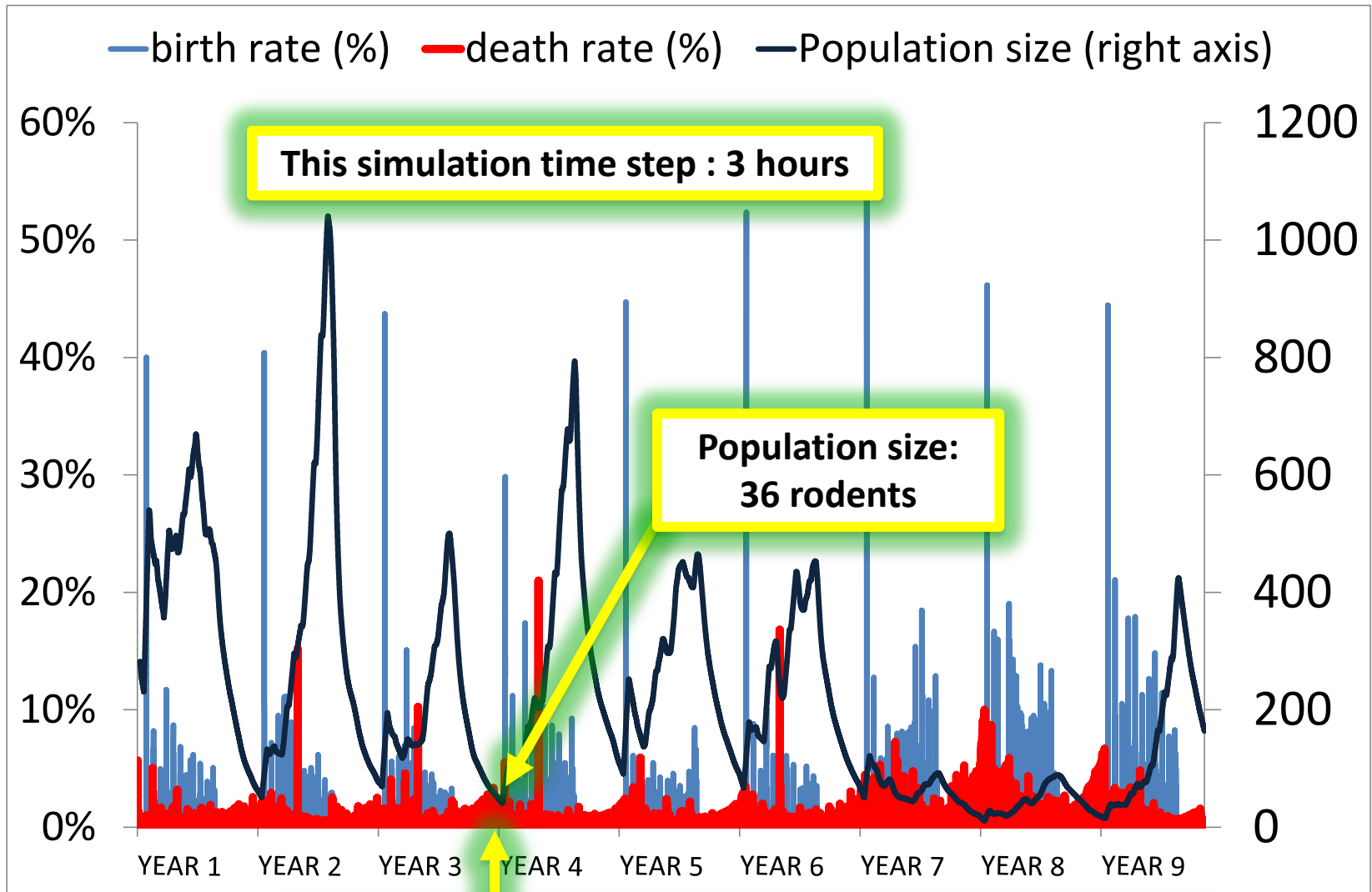


Results

Time step sensitivity analysis



Building the graph



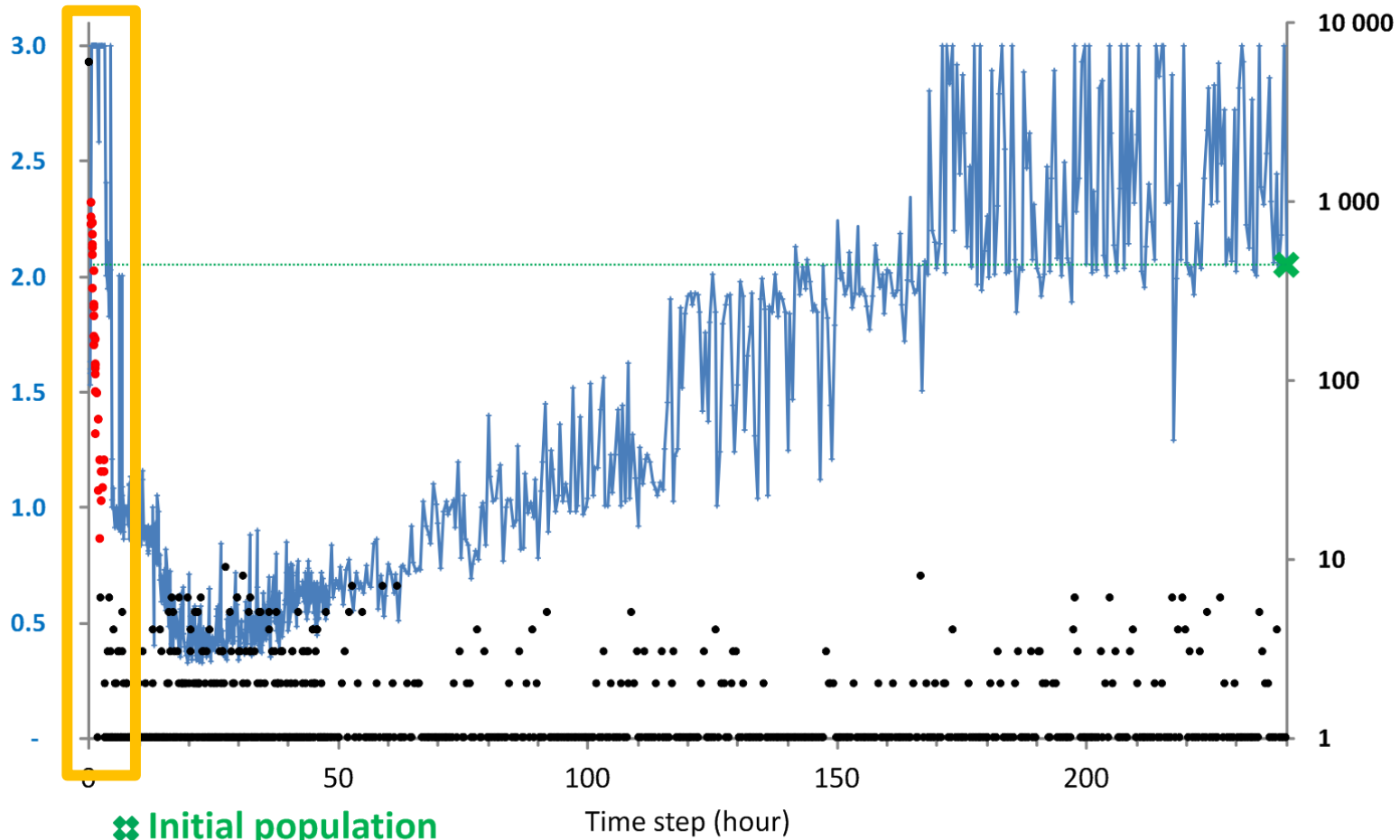
Building the graph



Selected output indicators of the time step sensitivity analysis

— Simulation length (year)

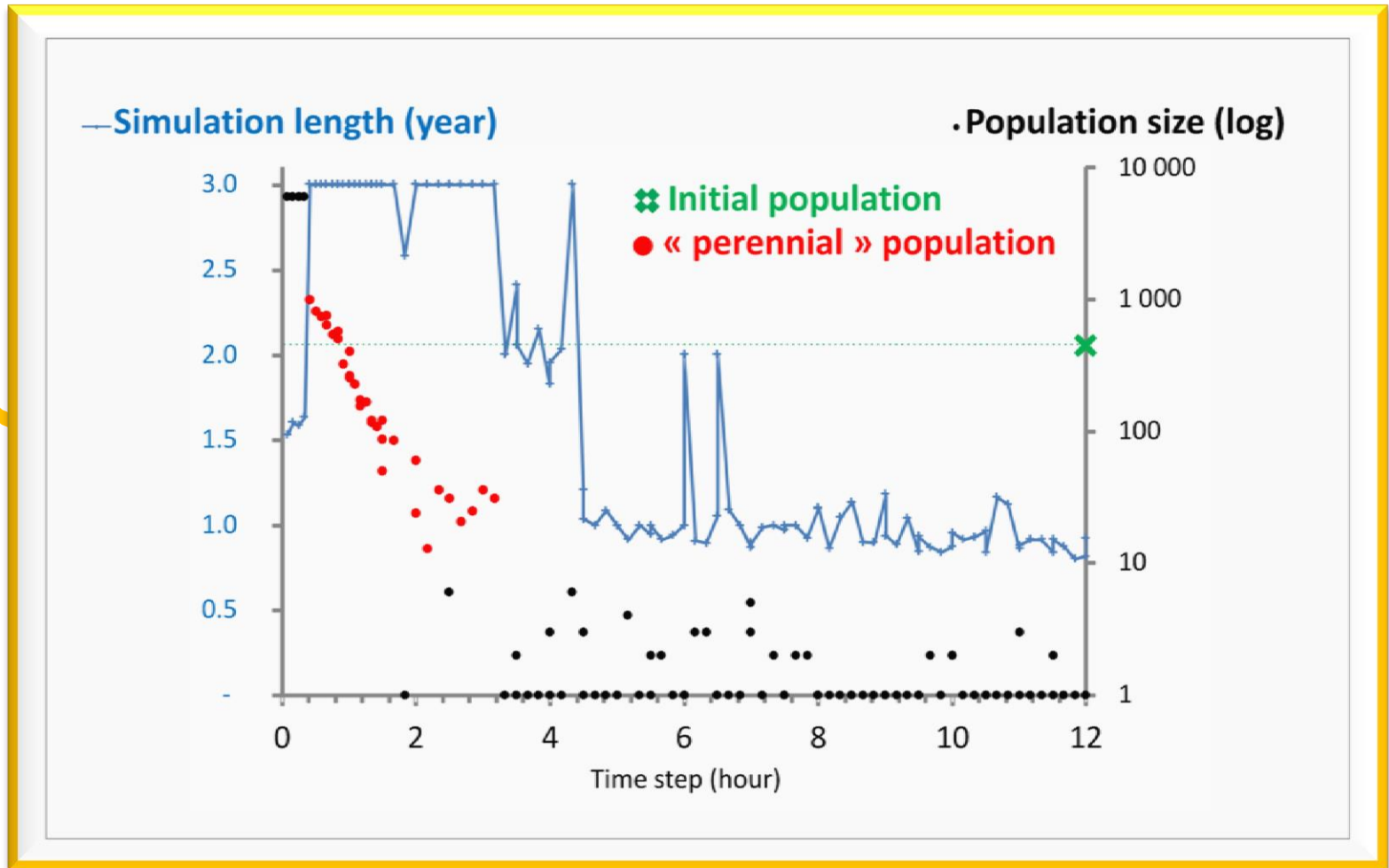
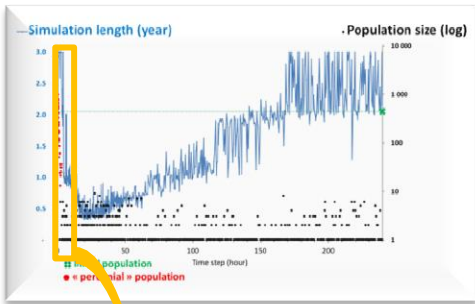
• Population size (log)



✘ Initial population

● « perennial » population

‘perennial’ range of frequency suggests that rodents in the simulated environment would have to perform a decisive deliberation process from each 30 min to each 3 hours



Discussion



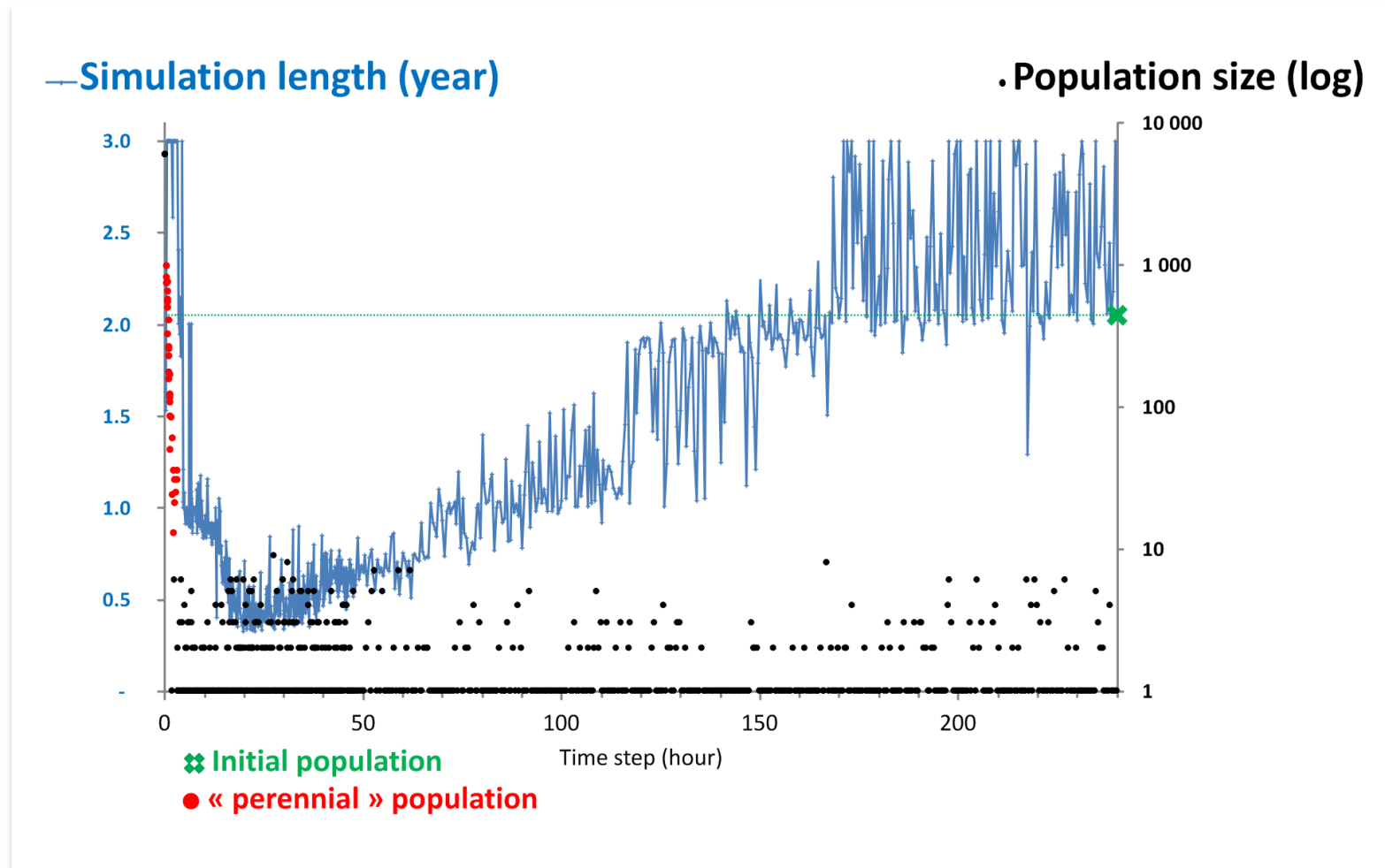
CAUTION, results are indicative

Single parameter sensitivity analysis

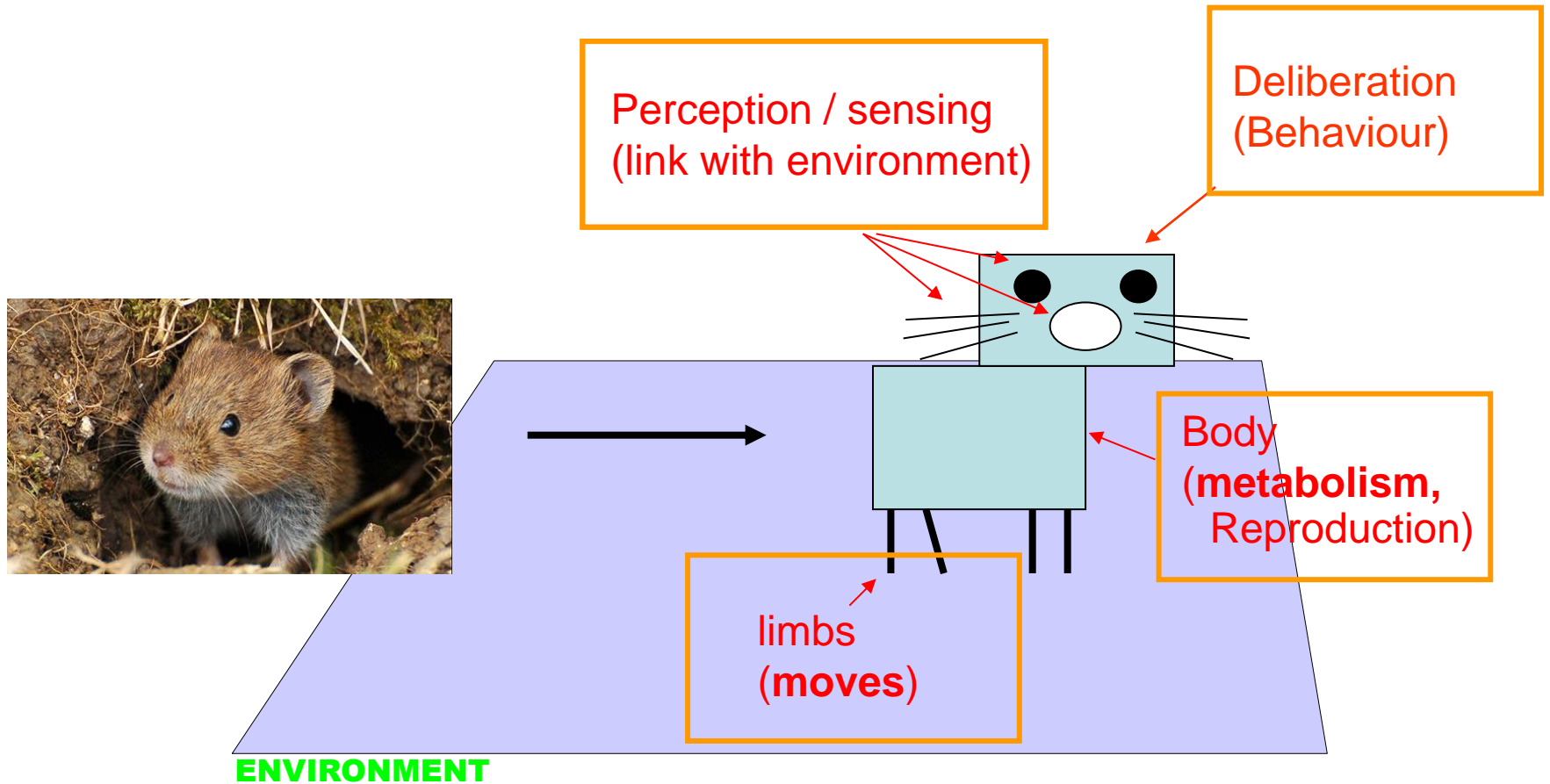
Results obtained "all other things being equal otherwise"



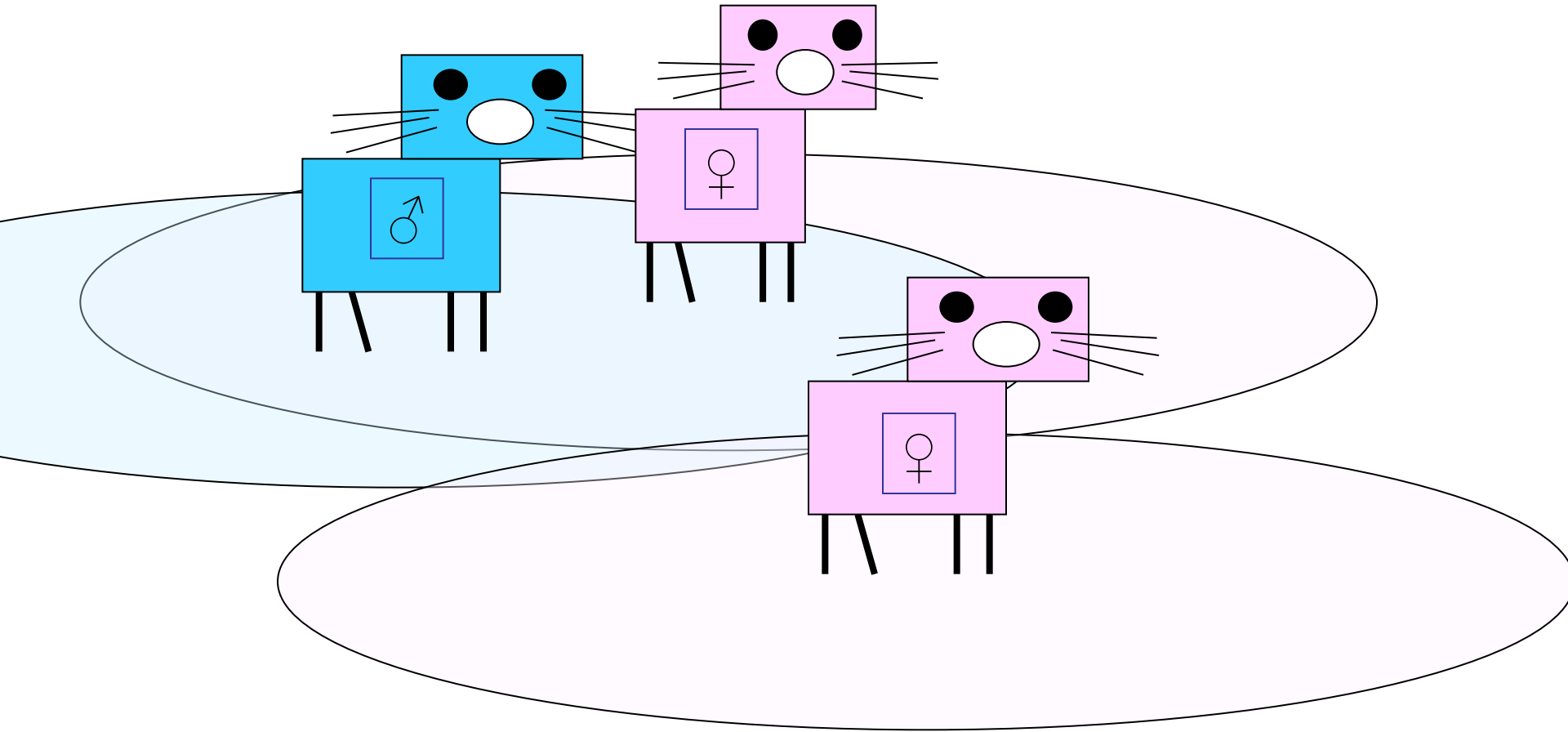
Q: In an ideal scheme, the simulated population dynamics and indicator values would remain unchanged whatever the time scale chosen



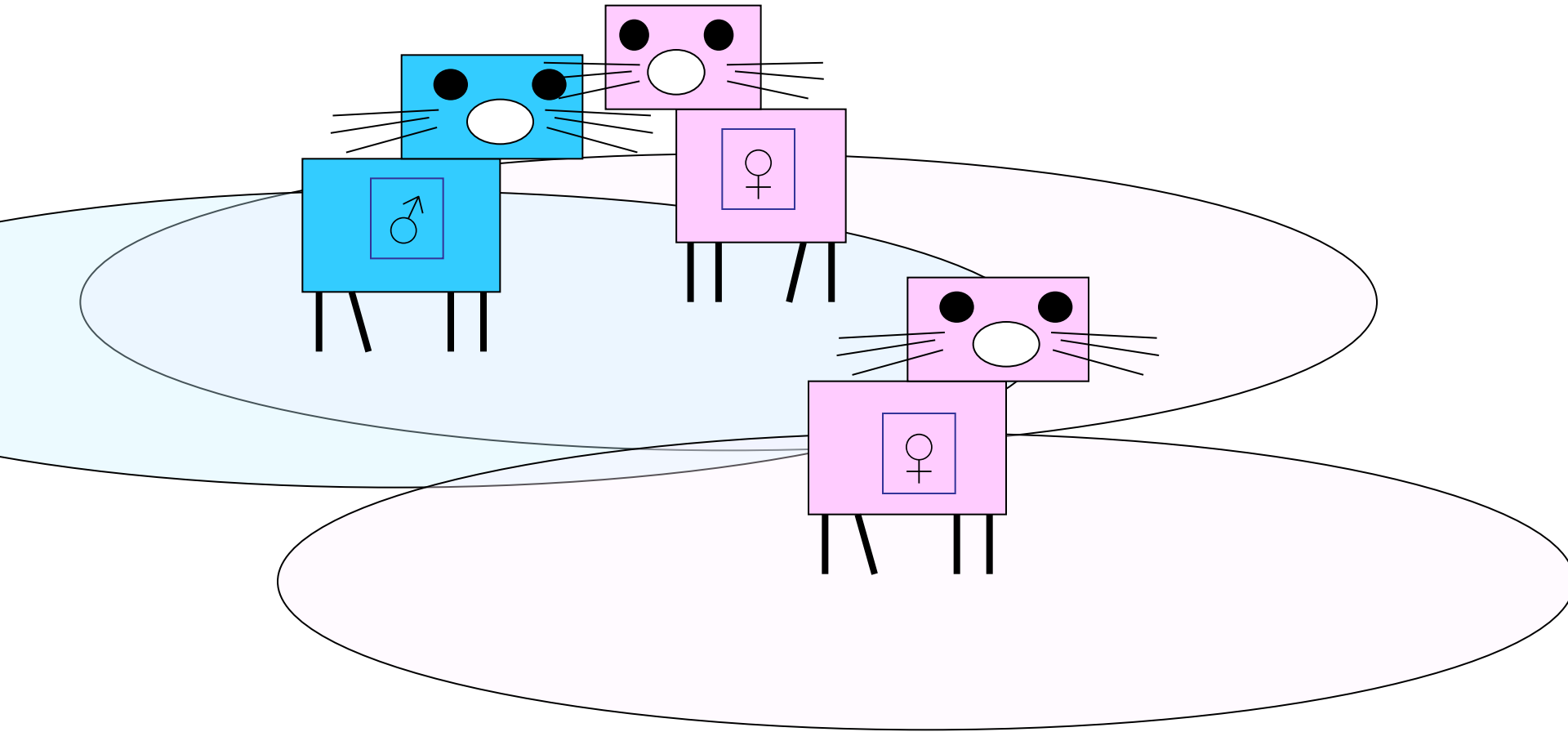
Sources of discrepancies/biases - Time-related mechanisms



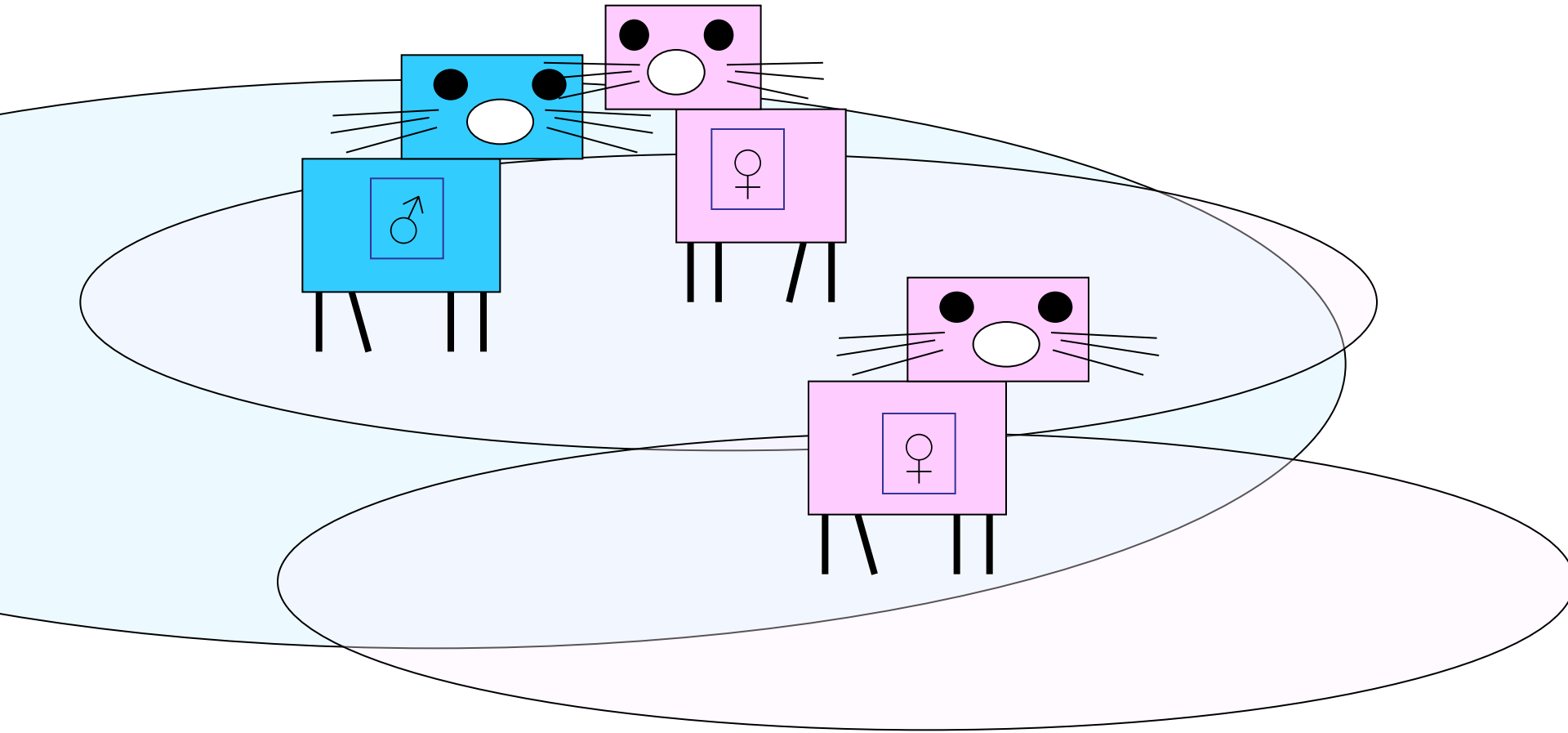
Sensitivity to environment perception



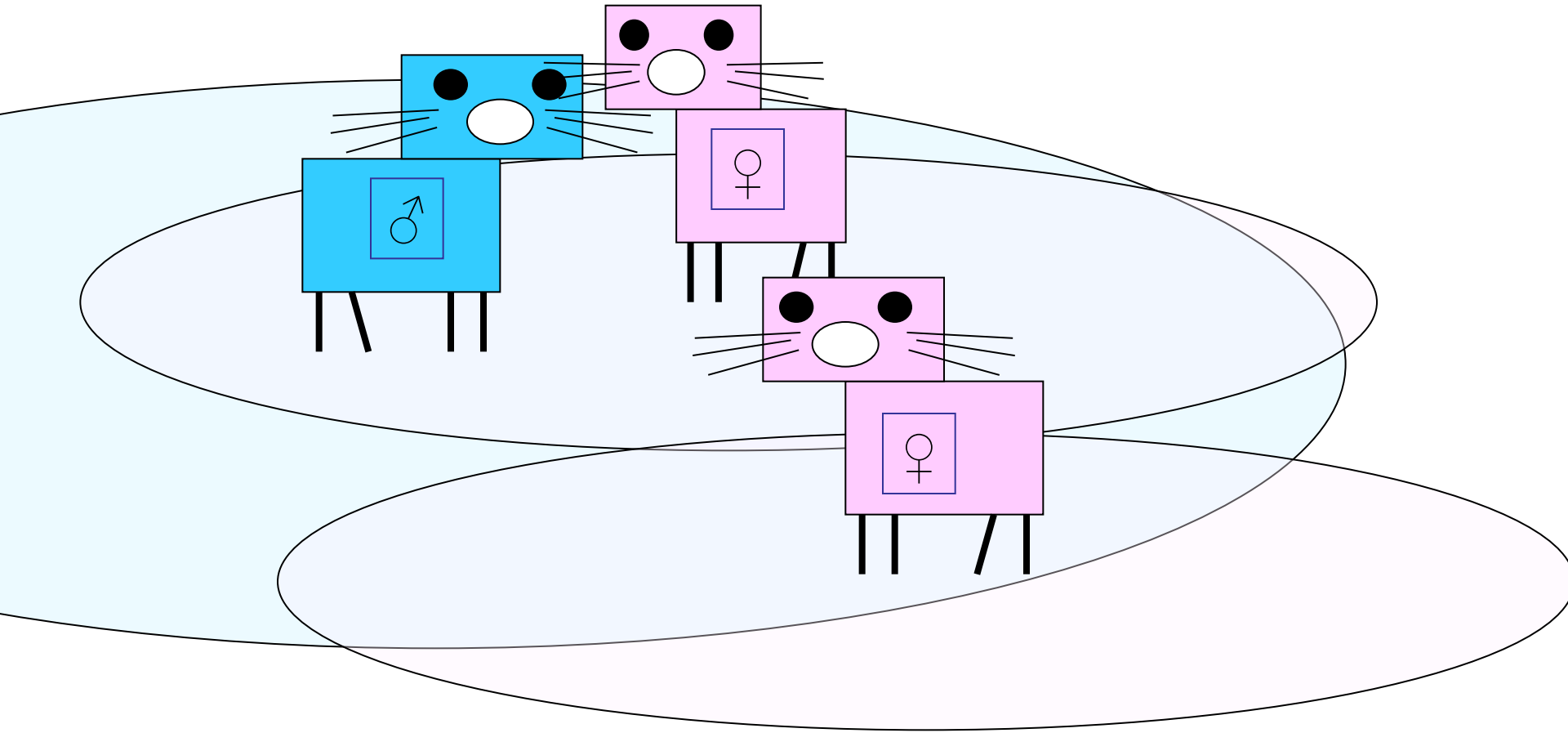
Sensitivity to environment perception



Sensitivity to environment perception



Sensitivity to environment perception

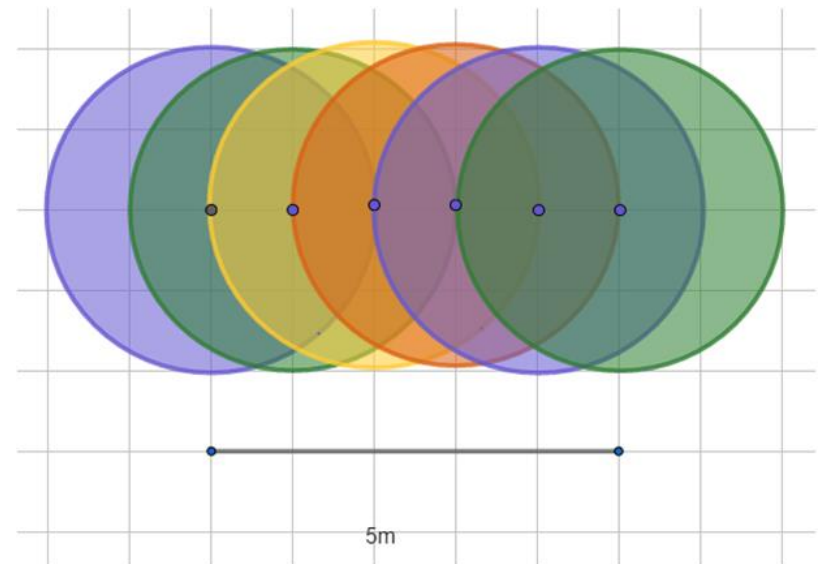


Is computing sensing as a function of perception circle radius is appropriate ?

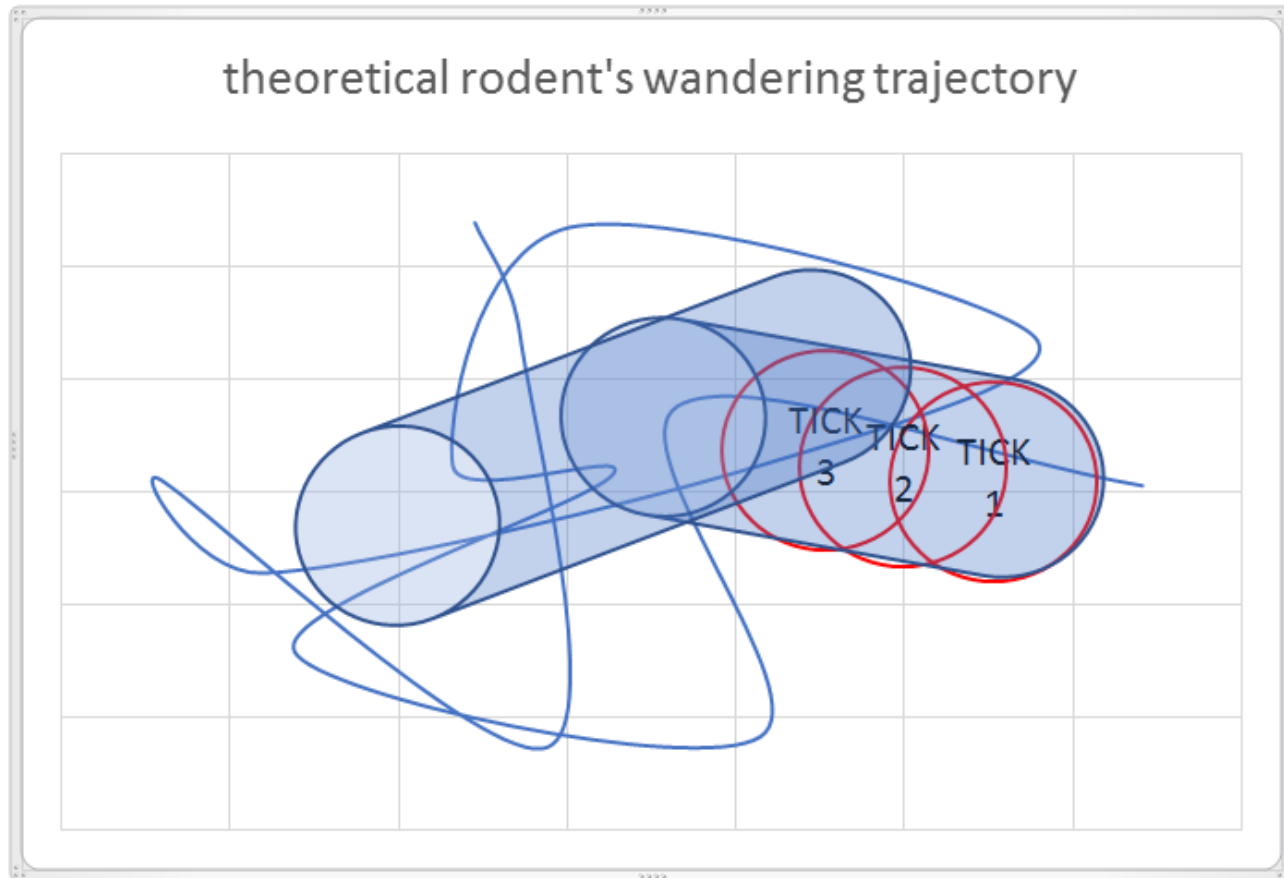


In simplified straight line move

The cumulative sum of sensing areas is greater than the corresponding one at a larger tick



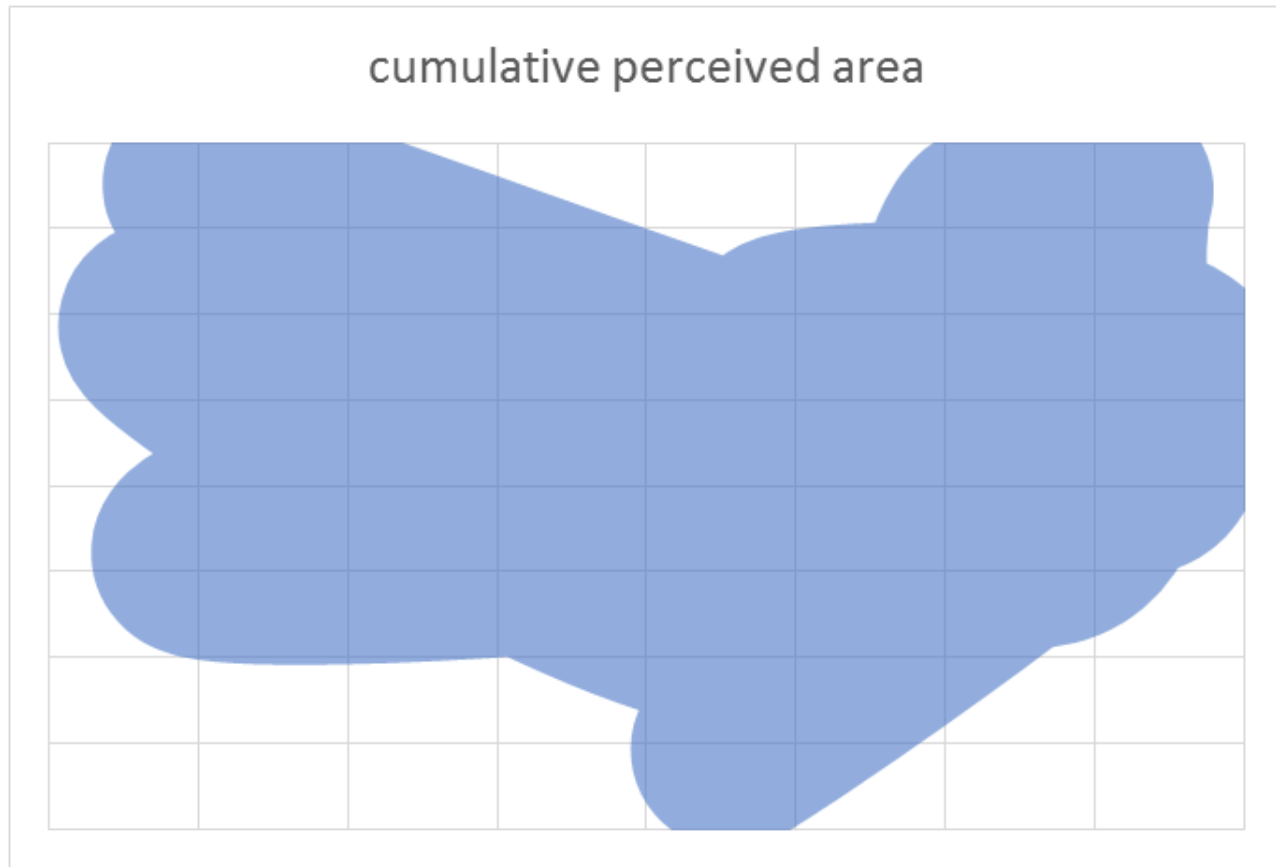
However, rodents' trajectories are seldom linear



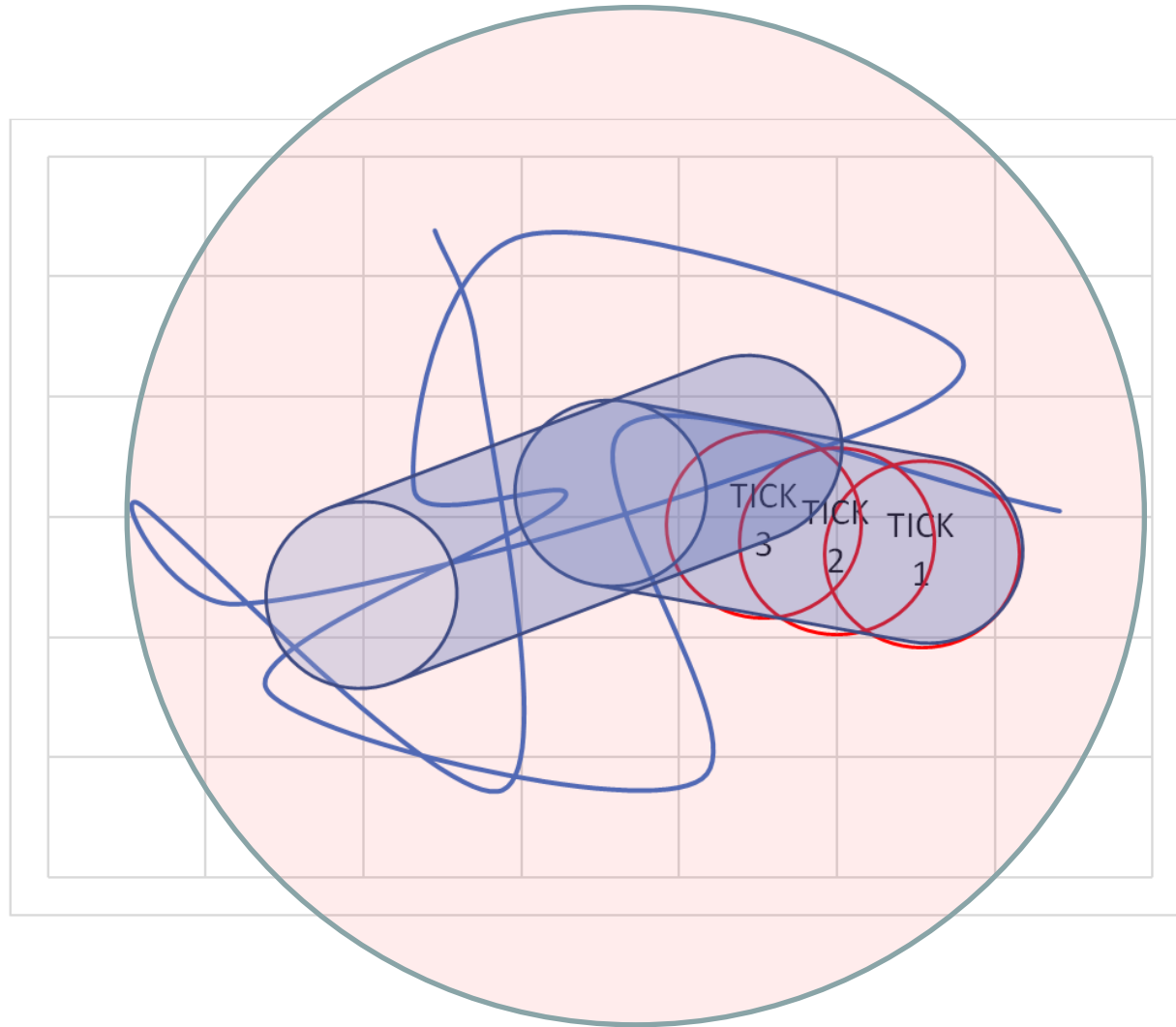
Perception area within the first tick



Travelled area then decreases and converges toward the same order of magnitude that the integrated circle



In any case, perception depends on the rodent's trajectory



Conclusion

What is the convenient time step for such model ?



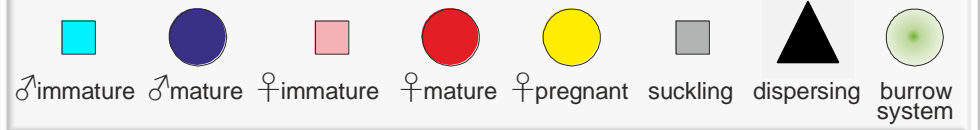
Use case example :

What is the convenient time step for one model ?



Situation after
only 1500 steps
(6 months)

Time
step :
180 min
(3 hours)



What is the convenient time step for one model ?



Use case example:

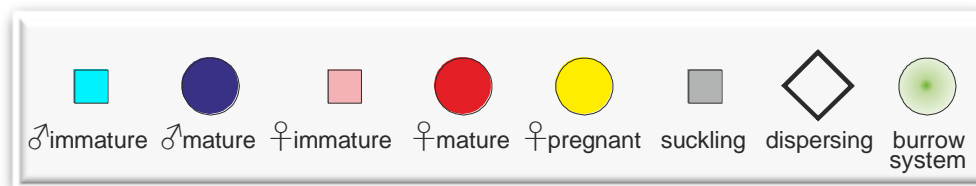
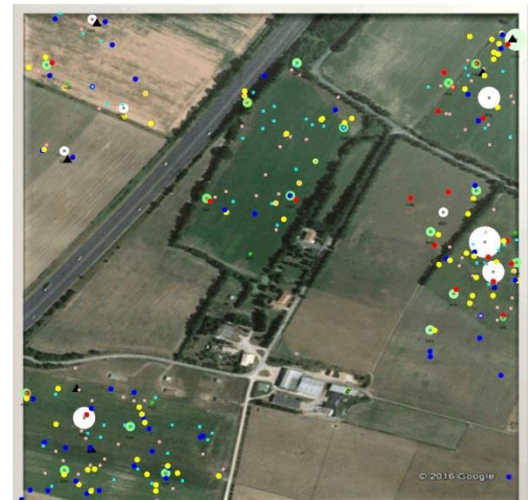
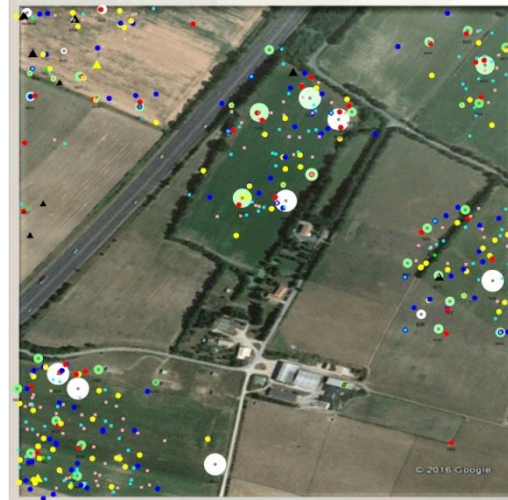
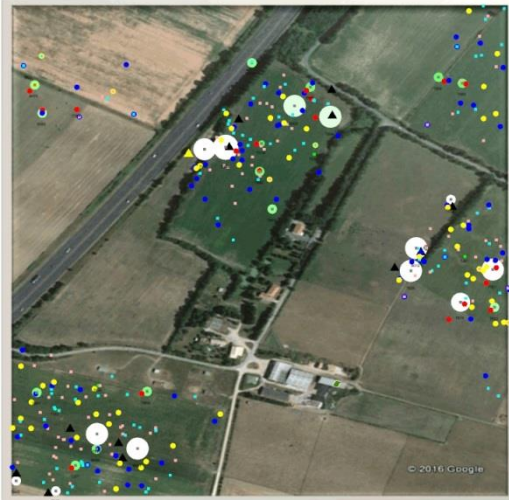
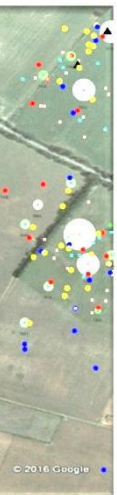
Situation after only 1500 steps (6 months)

Time step :

179 min

180 min
(3 hours)

181 min



Thank you for your kind attention

